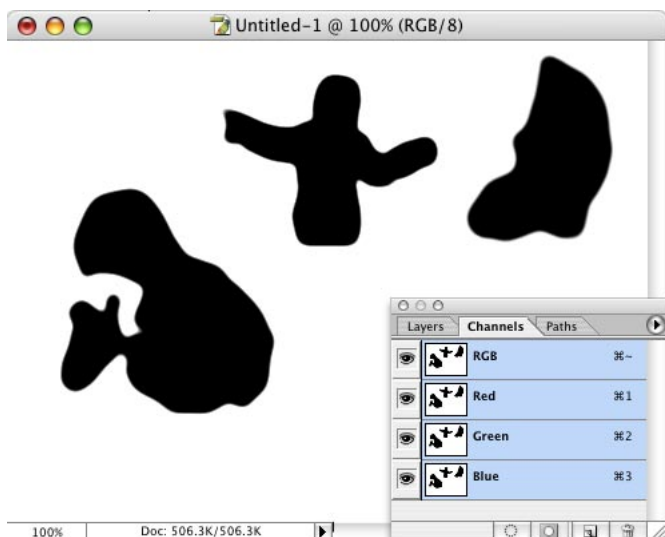
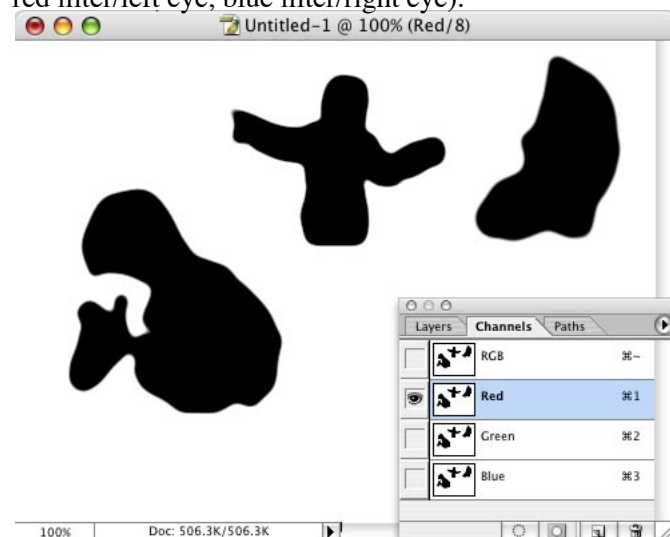


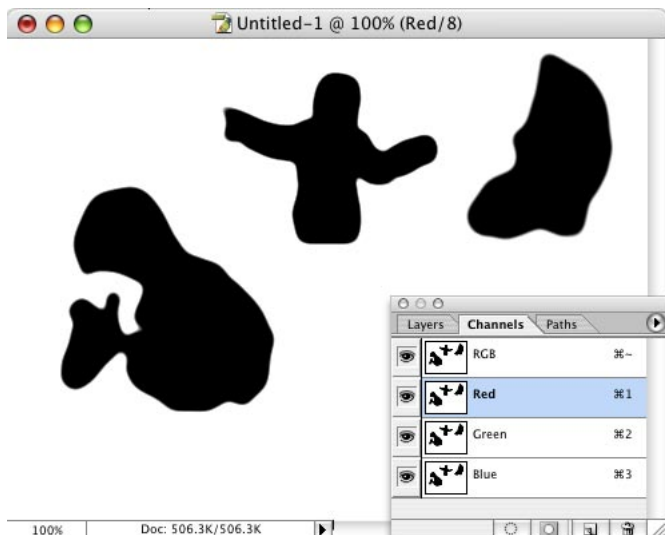
1. Create a new RGB document in Photoshop with a white background. Draw some black shapes.



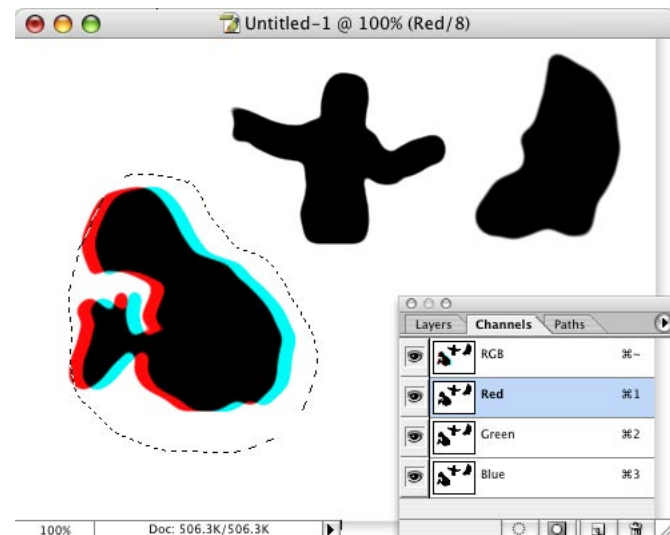
2. In the Channels palette, click on the Red channel to select it. You are selecting the left eye view (assuming red filter/left eye, blue filter/right eye).



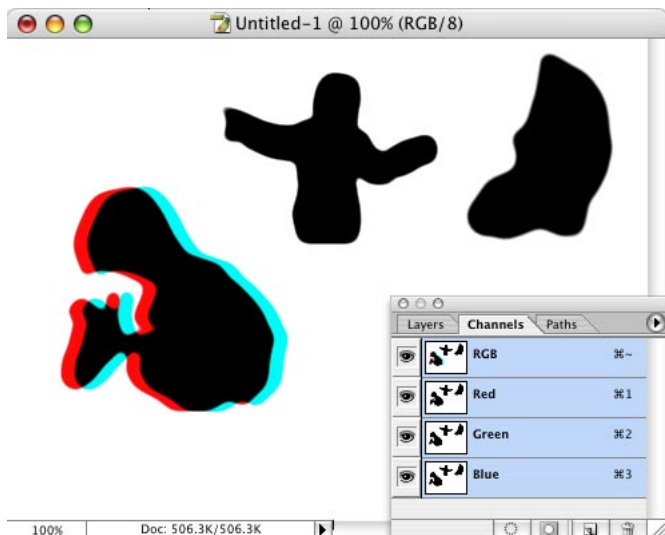
3. In the eye column, click on the well next to the RGB channel. This allows you to see all 3 channels, while editing only the red channel.



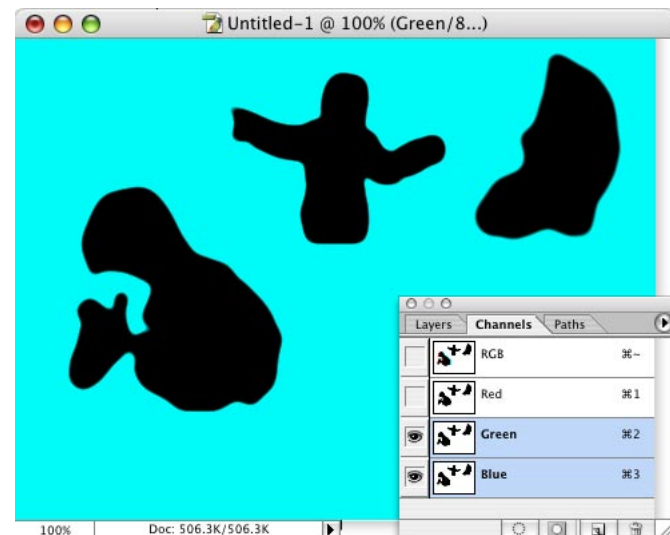
4. Use the lasso to select a shape. Using the arrow keys, move the shape to the right. This will bring the shape forward in stereo space (left image crossed with right).



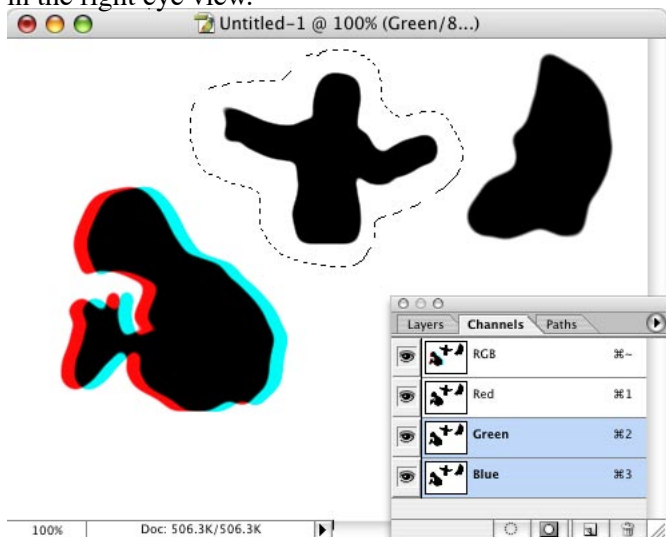
5. Now you are going to edit the blue and green channels (the right eye [cyan] view). In the Channels palette, click on the RGB channel to select all channels.



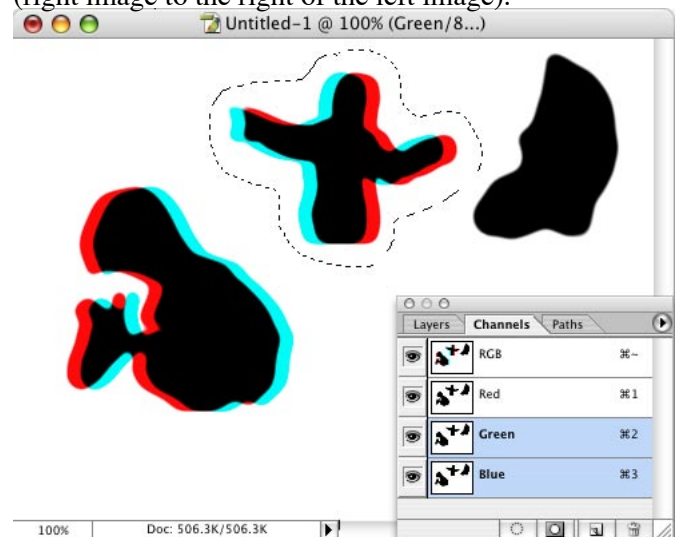
6. Click the Green channel, then hold down the shift key and click on the Blue channel.



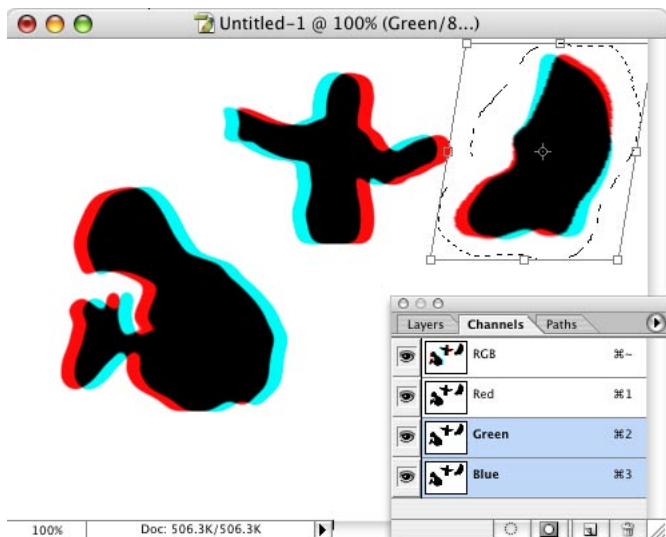
7. Click on the eye well next to the RGB channel. Use the Lasso to select another shape, which you be moving in the right eye view.



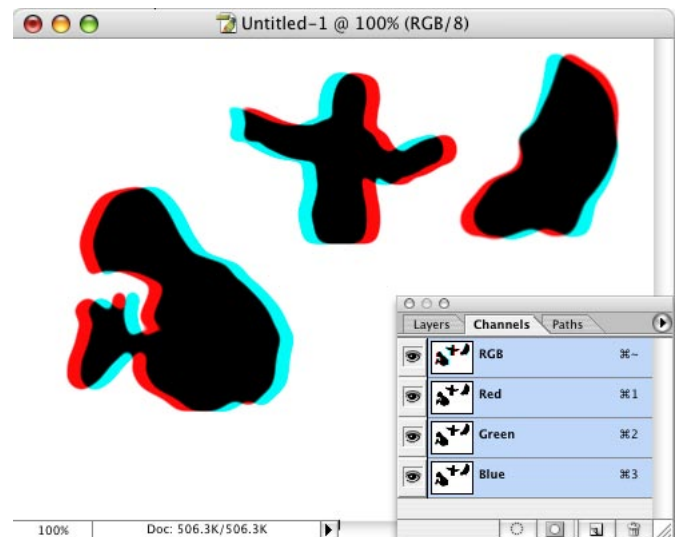
8. Using the arrow keys, move the shape to the right. This pushes the shape away from you in stereo space (right image to the right of the left image).



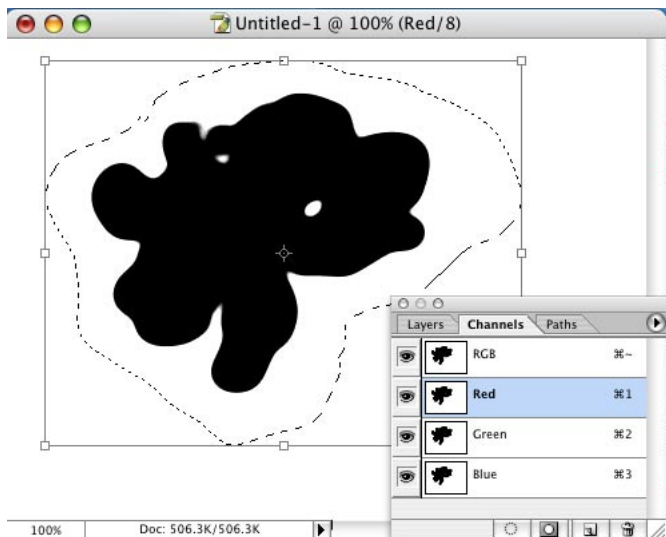
9. Lasso another shape. In the Edit menu, select Transform/Skew. Using the handle at the top, skew the top of shape to the right, then skew the bottom to the left.



10. The shape now looks like a tilting horizontal plane that intersects the screen.



11. Select one of the views (either Red (left) or Green+Blue (right)). Select a shape. In the Edit menu, select Transform/Scale.



12. Use the left and right handles to slightly stretch or compress the shape. This will transform the shape into a diagonal vertical plane that intersects the screen.

